



Soundbank Manual

Software Version 1.0 EN 160307

UVI.NET





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Introduction



Cameo

Phase Distortion Suite

For us at UVI the CZ series from Casio is a longstanding favorite. When we approached the Cameo project we wanted to do something special that not only highlights the amazing sounds of these classic synths but that offers something new to our fellow CZ aficionados.

We began with a number of fully-serviced classics, including the Casio CZ1, CZ101, CZ1000, CZ2300S, CZ3000 and CZ5000, and ended up with 3 instruments—each with a different approach, unique sonic character and inspiration.

CAMEO CZ

Cameo CZ incorporates a huge library of custom patches designed on the original hardware. An exposition of the rich diversity of timbres possible through phase distortion synthesis, sounds range from complex digital tones to thick and remarkably analog-sounding basses and leads. Cameo CZ provides an incredibly deep sample library, including variations with and without the unique Chorus effect of the flagship CZ1.

CAMEO CX

Cameo CX is a dual-layer instrument with a large catalog of sounds and raw waveforms captured directly from the

hardware instruments. A hybrid methodology implores these raw waves as the basis for sound design within a modern digital environment, resulting in a wide variety of tones covering everything from vintage-inspired to digital bliss. Explore the factory presets or design your own sounds from scratch with the raw waveforms.

CAMEO CM

Cameo CM is our own modern inspiration of the phase distortion sound. Another dual-layer instrument, but this time utilizing the Wavetable oscillator and DSP shaping tools from Falcon. Cameo CM isn't sample-based in the sense of the CZ and CX, rather it's aimed at achieving wholly new and unique sounds using the capable architecture of the UVI Engine. Explore a range of high-quality presets or design your own sounds with a full compliment of synthesis tools and built-in effects.

Whether you're a fan of classic '80s synth sounds, a phase distortion buff, or just looking to expand your palette of go-to sounds, Cameo delivers a treasure of new and delightful sounds with the unmistakable character of some of our favorite synths.

Minimum System Requirements

- UVI Workstation 2.6+ or Falcon 1.0.6+
- 9.2GB of disk space

For more information on the installation process, please refer to the document: Soundbank Installation Guide





Cameo CZ - Edit Page



The UI is divided into two pages; [Edit] and [Mod]. Main controls such as amp, filter, stereo, pitch and effects are available on the [Edit] page. Clicking the [Mod] button at the top of the interface reveals the second page of controls, where you can access the LFO and Step Modulator. Presets are accessible directly through the browser in UVI Workstation/Falcon.

1 D Globals + Page

» Mono

Disables polyphony if active

- » Arp Toggle built-in arpeggiator on/off [additional controls available in UVIWS/ MF arp page]
- » Edit
 - Sets the UI to the Edit page
- » Mod Sets the UI to the Mod page

2 🕨 Filter

- » ADSR Typical envelope controls for the filter
- » Vel Sens Adjust the filter velocity sensitivity
- » Depth Depth of the filters EG
- » Cutoff Freq

Filter cutoff frequency

- » Resonance
 - Filter resonance amount
- Filter Type
 Multimode filter can be set to low-pass
 (LP), band-pass (BP), or high-pass (HP)

3 🕨 Amp

» ADSR

Typical envelope controls for the amp

» Vel Sens

Adjust the amp velocity sensistivity

» Vel > Atk Remaps Attack to Note Velocity

4 🕨 Modwheel

This section provides a quick way to map common controls to your MIDI keyboards modwheel

Vibrato
 Speed of the vibrato (free)

» Tremolo

Speed of the tremolo (sync)

- » Filter Cutoff frequency of the Filter
- 5 **Effects**
- » Drive
 - Adjust drive value
- » Phaser Adjust effect mix amount
- Delay
 Adjust effect mix amount
- » Reverb Adjust effect mix amount
- 6 **Noise**
- » Amount Adjust noise mix amount
- » White/Pink Select white or pink noise types





Cameo CZ - Edit Page



7 🕨 Stereo

» Color

Utilizes neighboring samples from the library to a unique effect

» Spread

Sets the stereo width (in ALT and UNI modes only)

» Detune

Detunes the unison layers (UNI mode only)

» Mode - Off

Sets the stereo mode to OFF (monophonic)

» Mode – Alt

Sets the stereo mode to ALT; stereo position alternates L/R every note, width controlled by [SPREAD]

» Mode - Uni Sets the stereo mode to UNI; layers multiple samples and augments them for

increased stereo presence, modify with [COLOR] and [DETUNE]

Mode - Chorus
 Activates hardware Chorus layer

8 🕨 Pitch

» Depth

Sets the depth of portamento [Poly]

» Time

Sets the glide time for both modes





Cameo CZ - Mod Page



1 🕨 LF0

» Sync

Toggle LFO sync to host tempo

» Shape

Select the LFO waveform: Sine, Square, Triangle or Sample & Hold (random)

» Speed

Set the LFO speed

- » EG Depth
 Set the depth of the LFO envelope
 » Attack
- Attack Set the LFO envelope attack time
- » Decay Set the LFO envelope decay time
 - > Pitch Set the pitch modulation amount
- » > Drive

Set the drive modulation amount

- » > Volume Set the volume modulation amount
- » > Filter

»

Set the filter modulation amount

2 Step Modulator

- » Res
 - Set the step speed/resolution
- Steps
 Set the number of steps to playback
- Delay
 Set the initial delay time
- » Rise Set the time to activate smooth
- » Smooth Interpolates sub-step values for a smooth modulation
- » > Volume Set the volume modulation amount » > Filter
 - Set the filter modulation amount
- » Step Value Set the per-step value (draw with mouse, double-click to enter explicit values)

Saving Presets

» UVI Workstation

1. Click the [Multimode] button in the main toolbar

- 2. Click the [Wrench] icon
- 3. Select 'Save Multi'
- » Falcon

1. Click the [Wrench] icon and save as a Multi (all parts) or as a Program [single]

Settings for both UVI Workstation and Falcon will be saved automatically with your project if you're working within a DAW.





Cameo CZ - Preset List

Arp:

Chords C7 World Elec Arp One Extreme Kev Fast Arp Wheel Gimme Da Bass Modular Death One Note Mallet Pop Cornus Saturnox Space Caroussel Sweep Arp The Champion X Delirium

Bass:

Cosmo Jump Elec Bass 1 Elec Bass 2 Filter Wheeling Fretless Watch Fuzz Wheel Bass ImaginaCzion 1 ImaginaCzion 2 More than Analog Organ Bass Phat CZ Analog Plastic Bass Reso Bass Saturn Bass Slap Bass Super Phase Synth Chorus Bass Whale Siren

Bells-Mallet:

Afro Perc 1 Afro Perc 2 Balaphonic 1 Balaphonic 2 Balaphonic 3 Bellisimax Bells Carillon Conga Cosmo Bells CZ Fantasia 1 CZ Fantasia 2 Drop Pop EX Bells Gloken Hubrid Christmass Like a Bell Mallet Log Marie Pad Bell Marimba

Metallic Sound Music Box MusiCZ Box 1 MusiCZ Box 2 Old Vibes Phase Dist Bells Rare Beauty Bell Steel Drum Trop Bell Xylecho

FX:

Big Ben Cosmo Timpani Enigmatic FX Mallet It is Bomb BB Mad Kevin Synth Drums

Keys:

Barbarie Cosmo Harpsichord CzP Piano Dark CZ Keys Deluxe Clav Dynosauroad Funky Clavi 1 Funky Clavi 2 Grand CZ Harpsichord Honky Tonk Chorus Hybrid Wurlicoustic HybriDream 1 HybriDream 2 Impressive Road 1 Impressive Road 2 Jazz Organ Keys Brid LA Chapelle 1 LA Chapelle 2 LA Chapelle Large Chorused Lounge Electric Magikeys Mellow Phase Keys Old Organ On the Road again Organ Attack Phase Clave Piano 1 Piano 2 Piano Compact 1 Piano Compact 2 Pipe Organ Pluckeyboard Pure Tines

Reed Tines Short Crystal Keys Slap Clavinet So Nineties Soft Pop Organ Split Harpsy Stack Organ Tiny Wurli Toy Piano Tremellow Keys

Leads:

Cosmopolead Curtis Z CZ Hard Lead Dirty Brassy Duck Dance Elastinalog EMW Solo Funku Fresh Fuzz Mosquito 1 Fuzz Mosquito 2 Grittu Five Larsenor Mittal Lead Her Brass Like a Bird Nanolead Patchoulead Perc Whistle Picolead Plastic Solo Smooth Pop Steady Solo Synth Lead 1 Synth Lead 2 Synth Lead 3 Synth Saxo Take Five Whistle

Misc:

Acc Guitar Almost Harp CZ Trumpet Flute Harp Hubrid Fretted Jazz Guitar Koto Medieval Picollo Orchestral Flutes Sitar Long Bend Slap Funk StatoCZphere 1 StatoCZphere 2 StatoCZphere 3 Steevy Cosmo

Pad-Strings:

Cosmopoly 1 Cosmopoly 2 CZ Choirs CZ Hard Pad Express Machine Fast Strings Magic Way Pad Machine PD Strings Phase Orchestra Poly Strings Solina Z Stack Hato Strings 1 Strings 2 Strings 3 Synth Strings Tron Mello Voice 1 Voice 2

Polysynth:

Cosmophonic Doctor Phase Driver Eighties Pluckeys Factor Hard Funky Stab Gritty Poly Love Poly Plastic Pluck Poly Funky Poly Tanger PolyMagination Short Five Short Pluck Soft Pluck Square Keys Stab Five Wavetabling

Sweeps:

CZweep Classic Sweep Sound 1 Sweep Sound 2 Ultra Sweep

Wave-33

Synth Brass:

Analog Pure Attitude Brass 1 Brass 2 Brass 3 BrasSquare Chill Brass Cosmobie One

CZ Her Brass Da Brass Ensemble Fatanaloo Fun Brass Majestic Brass Metronomy 1 Metronomy 2 Orchestra Soft Attack TrumpetZ Versoftile Xpander Brass

Waveforms:

Wave-01 Wave-02 Wave-03 Wave-04 Wave-05 Wave-06 Wave-07 Wave-08 Wave-09 Wave-10 Wave-11 Wave-12 Wave-13 Wave-14 Wave-15 Wave-16 Wave-17 Wave-18 Wave-19 Wave-20 Wave-21 Wave-22 Wave-23 Wave-24 Wave-25 Wave-26 Wave-27 Wave-28 Wave-29 Wave-30 Wave-31 Wave-32





Cameo CX - Edit Page



The UI is divided into three pages; [Edit], [Mod] and [Arp]. Primary controls such as amp, filter, stereo, pitch and effects are available on the [Edit] page. Clicking the [Mod] button at the top of the interface reveals the second page of controls containing the LFO and Step Modulator. The final [Arp] page presents an independent arpeggiator for each layer.

Main

1 **Presets**

Select a global preset from the pulldown menu or browse them with the Prev/Next arrows

2 **Pages**

Change the current page by selecting one of the 3 options; Edit, Mod or Arp

3 **Layer Globals**

On/Off Toggle

- Turn layers A and B on or off
- Volume »

Adjust the Volume of each layer

Pan »

Adjust the Pan of each layer

Master Gain 4

Set the Output Gain for the instrument

Basic Controls

5 Layer Edit

- Wave Menu » Choose the wave category in the first row and the wave in the second
- Edit 1 | Edit 2 | Edit All » Choose to edit layers A or B seperately or simultaneously
- 6 Pitch
- Octave >>

>>

Adjust the pitch in Octaves

- Semi Adjust the pitch in Semitones
- Depth **>>** Adjust the Portamento depth Time
- Set the Glide time

Mono » Toggle between Mono and Poly voicing

7 **Amplitude**

ADSR »

Attack / Decay / Sustain / Release envelope for the Amplitude section

- Velocity > Attack » Modulates attack amount based on incoming note velocity. Low velocities result in long attacks; high velocities result in short attacks.
- Velocitu » Sets all incoming notes to max velocity
- Drive 8
- **On/Off Switch**
- Amount Sets the amount of drive





Cameo CX - Edit Page



Basic Controls (continued)

- 9 🕨 Stereo
- » Mode

Off / Alternate Pan / Unison

- Color
 Shifts color based on adjacent samples
 Spread
 - Change the stereo width
- » Detune

UNI Mode Only: setunes layers

10 🕨 Filter

» ADSR

Attack / Decay / Sustain / Release envelope for the Filter section

- » Cutoff Filter cutoff frequency
- » Resonance Adjust the resonance (Q) of the Filter
- » EG Depth Modifies the amount of ADSR envelope to be applied to the Filter
- » Velocity

Adjust the Velocity > Filter sensistivity

» Type

Choose Filter mode; High Pass, Band Pass, or Low Pass

11 Effects

» Power/Amount

Choose from Phaser, Delay, Reverb and Chorus (additional controls available in the Effects page of UVIWS and Falcon)

12 Modwheel

» Power/Amount

Easily route your controllers Modwheel to control common parameters such as Vibrato, Tremolo and Filter Depth





Cameo CX - Mod Page



LFO

1 🕨 Sync

Enable/Disable LFO sync to Host Tempo

2 **Waveforms**

Choose LFO waveform; Sine, Triangle, Square or Sample & Hold

3 **LFO Controls**

» Speed

Change the LFO Speed

» Depth

Adjusts the amount of Attack and Decay to be applied to the LFO

» Attack

Attack time for the Speed envelope

» Decay

Decay time for the Speed envelope

4 **Mod Routing**

Control the amounts of LFO modulation to be applied to various parameters including; Pitch, Drive, Volume and Filter

Step Modulator

5 Step Sequencer

Interactive editor for programming sequenced modulations; bar height equals mod amount

6 **P**arams

» Grid

Change the sequencers step length

» Steps

Change the amount of steps for the sequencer to play

» Delay

Delay time to activate first step

» Rise

Time to activate step with a smooth transition

» Smooth

Interpolates values between adjacent steps to smooth parameter modulation for a custom LFO effect

7 Mod Routing

Control the amounts of modulation to be applied to various parameters including; Volume and Filter





Cameo CX - Arp Page



- 1 Step Indicator LED lights up when step is triggered
- Step Editor
 16-step sequencer; affects Velocity
- 3 ► Tie When active, step inherets Velocity from the previous step
- 4 Layer 1 > Layer 2

When active, Arpeggiator 1 affects both layer A and layer B (whereas when disabled each Arp modifies its corresponding layer only)

- 5 Arp On/Off Toggle the Arpeggiator On/Off
- 6 Steps Change the step length

7 • Mode Select Up, Down, or Up and Down

8 Gate Change the step length (knob value ranges from zero to the tracks Resolution setting)

9 🕨 Rate

Sets the Arpeggiators step length

10 Octave Set the pitch range of the Arpeggiator in Octaves





Cameo CX - Preset List

CATEGORY

00-Init AR-Analog CZ AR-Bass to Arp AR-Fantasiarp AR-Golden Age AR-Magician AR-Mystic Lounge AR-Pad Arp J **AR-Plastic Age** AR-Pluck and Soft AR-Ritournelle **AR-Sonic Village** AR-Tangerine Wheel **AR-Time Backup** AR-Vox Portal AR-Wheel Berimbau AR-World Box **BL-Bell Friend BL-Christ Mess** BL-Cosmo Koto **BL-Expression BL-Gimmick BL-Horizone BL-Hubrid** Case **BL-Interfered BL-Log Mall BL-Mallet Hit B BL-Meditation BL-Mixed Bells 1** BL-Mixed Bells 2 BL-Old Field **BL-Papillon BL-Plastic Bell BL-Rome** Antique **BL-Space Glass BL-Toy Oisac** BL-Ultra Wet **BR-BasiCZ** BR-Brasstring **BR-Cindy Looper BR-Digital Orchestra BR-Massive Brass BR-Mosquito Brass**

BR-Peggio BR-Poly Solo BR-Simple One BR-Stack Brass BR-Wheel Morph BS-Co Jones BS-Da Cosmos **BS-Eighties Pattern BS-Hendrix Sub** BS-Log A Rythm BS-Orchestral Big BS-Raw Beef BS-Skriwheel **BS-Sub Whale BS-Supra Funk** BS-Wha Sub CH-Forest Calm CH-Joly J CH-Light Step CH-Matador CH-Mayhem Control CH-Reggae Tone CH-Road Movie CH-Slow Motion 1 CH-Slow Motion 2 CH-Top Hard Wheel 1 CH-Top Hard Wheel 2 CH-Under Control KB-Big CZ Keys KB-CameOrgan KB-De Barbarie KB-Eight Bit KB-FunkHybrid KB-Lunharpsichord **KB-Marimkeys** KB-One More Time **KB-Pure Tines** KB-Sweep and Chips KB-The Fifth Organ **KB-Wave Keys** KB-Wheel Fantasia LD-Dualead LD-Funkadelead LD-Guitarinx

LD-No Glide LD-P Funk CZ LD-Phase Pop Corn LD-Scie Digitale LD-Sheet Corea LD-Simple Lead LD-Solo Raw LD-Space Flute LD-Toxicosmos LD-Wheel Xpression PD-Air France PD-Analog Vision PD-Baurealis PD-Broken Pad PD-Cosmo Pad PD-Crystal Lounge PD-Dreaming PD-FX Pad PD-Glass of Star PD-Horse Wheel PD-Melocoton PD-New Agent PD-Polaire PD-Smoothie PD-Superbe PD-Under Terra PD-Wheel Manipulation PD-Zen Bell PL-Cosmo Delirium PL-Crazy Poly Wheely PL-Dirty Diana PL-Drop Box **PL-Empire Strat PL-Equation** PL-Intense City **PL-Magical Flute** PL-Poly Tess PL-Saw Wheel PL-Synth Pole PL-Tosca Link PL-Weirdome PL-Yanni Chord E ST-Cameo Strings ST-Cosmotron

ST-Le Grand Blue ST-Orchestral Phase ST-Solinox ST-Stack Strings ST-TV Show 80s ST-War After SW-Gonzasweep SW-On Wheel SW-On Wheel SW-PortamentHigh SW-Scary SW-So Classic Z SW-Template





Cameo CM - Edit Page



Main Section

1 **Presets**

Select a global preset from the pulldown menu or browse them with the Prev/Next arrows

2 **Pages**

Change the current page by selecting one of the 3 options; Edit, FX or Mod

3 **Layer Globals**

- » On/Off Toggle Turn layers A and B on or off
- » Volume Adjust the Volume of each layer» Pan

Adjust the Pan of each layer

4 🕨 Master Gain

Set the Output Gain for the instrument

Basic Controls

- 5 🕨 Edit
- » A | B | AB

Choose to edit layers A or B seperately or simultaneously

» Wave Menu Choose a waveform

6 **Pitch**

» Semi

Adjust the pitch in Semitoness

- » Depth
- Adjust the Portamento depth

 Mono
 Toggle between Mono and Poly voicing
 - Time

Set the Glide time

» Octave

»

Adjust the pitch in Octaves

7 **>** Amplitude

» ADSR

Attack / Decay / Sustain / Release envelope for the Amplitude section

- » Velocity Sets all incoming notes to max velocity
- » Velocity > Attack Modulates attack amount based on incoming note velocity. Low velocities result in long attacks; high velocities result in short attacks.

8 **Phase Distortion**

Change the amount of phase distortion





Cameo CM - Edit Page



Basic Controls (continued)

- 9 🕨 Stereo
- » Unison Voices

Change the number of unison voices

» Spread
 Change the stereo width
 » Detune

UNI Mode Only: detunes voices

» Alt

Alternate pan mode

10 🕨 Filter

» Mode

Choose Filter mode; Off, Low Pass, Band Pass, or High Pass

- » Cutoff Filter cutoff frequency
- » Resonance Adjust the resonance (Q) of the Filter
- » Offset Adjust the amount of frequency offset
 - Drive

Adjust the amount of drive

» Depth

»

- Modifies the amount of ADSR envelope to be applied to the Filter
- » Velocity

Adjust the Velocity > Filter sensistivity

» ADSR

Attack / Decay / Sustain / Release envelope for the Filter section

11 Modwheel

» Power/Amount

Easily route your controllers Modwheel to control common parameters such as Vibrato, Tremolo and Filter Depth





Cameo CM - FX Page



1 D Chorus

- » On / Off
- » Filter
 - Adjust the filter frequency
- » Dry Adjust the dry signal amount
- » Wet Adjust the wet signal amount

2 **Phaser**

- » On / Off
- » Speed
 - Adjust the phasers LFO speed
- » FeedbackAdjust the phasers feedback amount» Depth
 - Adjust the phasers filter depth

3 Delay

- » On / Off
- » Time
 - Adjust the delay time

» Feedback

Adjust the delay feedback amount

» Mix

Adjust the effect mix amount

- 4 **Reverb**
- » On / Off
- » Size
 - Adjust the room size
- » Time
 - Adjust the decay time
- » Lo
 - Adjust the low freq decay multiplier
- » Hi

Adjust the hi freq decay multiplier

» Mix

Adjust the effect mix amount





Cameo CM - Mod Page



LF0

1 D Sync

Enable/Disable LFO sync to Host Tempo

2 Waveforms

Choose LFO waveform; Sine, Triangle, Square or Sample & Hold

3 **LFO Controls**

» Speed

Change the LFO Speed

» Depth

Adjusts the amount of Attack and Decay to be applied to the LFO

» Attack

Attack time for the Speed envelope

» Decay

Decay time for the Speed envelope

4 **Mod Routing**

Control the amounts of LFO modulation to be applied to various parameters including; Pitch, Drive, Volume and Filter

Step Modulator

5 Step Sequencer

Interactive editor for programming sequenced modulations; bar height equals mod amount

6 **P**arams

» Rate

Change the sequencers step length

» Steps

Change the amount of steps for the sequencer to play

» Delay

Delay time to activate first step

» Rise

Time to activate step with a smooth transition

» Smooth

Interpolates values between adjacent steps to smooth parameter modulation for a custom LFO effect

7 Mod Routing

Control the amounts of modulation to be applied to various parameters including; Volume and Filter





Cameo CM - Preset List

CATEGORY 00-Init **BL-Emphasis BL-Mario Square BL-Mixity BL-Model Bell BL-Simple Beauty BL-Standard Bell BL-Synth Bell BL-Vick** Celesta **BR-Los Vangelis** BS-A Big one **BS-Grainy Subby** BS-Larsen Wheel BS-Offset Funk BS-Phat Clic BS-Raw Saw 1 BS-Raw Saw 2 BS-Sub Wobble Wheel BS-Wheel Me Step BS-Zapp Sub FX-Cyber Dolfin FX-Heroes FX-Sonar Space **EX-Sub** Liminal FX-The Wizzard FX-War Star KB-Claviwheel KB-CreatiWet **KB-Ethereal Keys** KB-Halorgan KB-Keycoustic KB-Kooba Kooba KB-Like a Bell KB-Step a Toy LD-A Level LD-Change Da Wave LD-Dirty One LD-Dream Land LD-Fuzz Wheel LD-LaCie Musicale LD-Mamouth LD-Pepo Nekor LD-Simplead

LD-Solo Podo LD-White Street PD-Dark Angel PD-Dirty One PD-Dirty Wheel PD-Evolute PD-Heroine PD-Octave Strings PD-Ominous Digital PD-Ominous Vox PD-Portamentos PD-Revolution PD-Soli Paddi PD-StePad PD-Tremooloo PL-Basic Poly PL-Double Stack PL-Fairlight Vibe **PL-Gentle Pluck** PL-Helicopwheel PL-Hive and Cesar PL-I Am Mod PL-LFO Rice On PL-Majestic Pluck PL-Mishok Wheel PL-Moore Uzi PL-Pizzi Catho PL-Pure Madness PL-Short Stab PL-Skritonium PL-Step Filter Wheel PL-Step Folie ST-Analog Strings SW-All in Camon SW-Astral Risk SW-Big Sweep SW-Long Island SW-Simple Sweep HP





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Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design

Damien Vallet Kevin Guilhaumou Alain J Etchart

Software + Scripting Olivier Tristan Remy Muller

GUI, Design

Nathaniel Reeves

Documents

Nathaniel Reeves Kai Tomita



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