## **MIDI Implementation**

Date:Dec. 20, 2001 Version:1.00

## 1. Receive Data

## **■**Channel Voice Messages

#### ●Note off

 Status
 2nd byte
 3rd byte

 8nH
 kkH
 vvH

 9nH
 kkH
 00H

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 kk = note number
 : 00H-FFH (0-127)

 vv = note off velocity : 0H-7FH (0-127)
 velocity : 0H-7FH (0-127)

\* The velocity values of Note Off messages are ignored.

#### Note on

 Status
 2nd byte
 3rd byte

 9nH
 kkH
 vvH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 kk = note number
 : 00H-7FH (0-127)

 vv = note on velocity
 : 01H-7FH (1-127)

- Note numbers outside the range of 15-113 are transposed to the nearest octave within this range.
- \* Transpose function does not affect the recognized note numbers.

## Control Change

 The value specified by a Control Change message will not be reset even by a Program Change, etc.

#### OData Entry (Controller number 6, 38)

 $\begin{tabular}{lll} Status & 2nd byte & 3rd byte \\ BnH & 06H & mmH \\ BnH & 26H & llH \\ n = MIDI channel number : 0H-FH (ch.1-ch.16) \\ mm, ll = the value of the parameter specified by RPN \\ \end{tabular}$ 

## OVolume (Controller number 7)

 Status
 2nd byte
 3rd byte

 BnH
 07H
 vvH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 vv = Volume
 : 00H-7FH (0-127), Initial Value = 7FH (127)

 Received volume messages affect received note event levels, and cannot affect internal keyboard notes.

## OExpression (Controller number 11)

vv = Expression : 00H-7FH (0-127), Initial Value = 7FH (127)

\* These message can affect only MIDI notes

## OHold 1 (Controller number 64)

 Status
 2nd byte
 3rd byte

 BnH
 40H
 vvH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 vv = Control value
 : 00H-7FH (0-127)

\* These message can affect only MIDI notes.

## OSostenuto (Controller number 66)

 Status
 2nd byte
 3rd byte

 BnH
 42H
 vvH

 n=MIDI channel number
 : 0H-FH (ch.1-ch.16)

vv=Control value : 00H-7FH (0-127) 0-63 = OFF 64-127 = ON

\* These message can affect only MIDI notes.

## OSoft (Controller number 67)

 $\begin{tabular}{lll} Status & 2nd byte & 3rd byte \\ BnH & 43H & vvH \\ n=MIDI channel number & : 0H-FH (ch.1-ch.16) \\ vv=Control value & : 00H-7FH (0-127) \\ \end{tabular}$ 

\* These message can affect only MIDI notes.

## OEffect 1 (Reverb Send Level) (Controller number 91)

 $\begin{tabular}{lll} Status & 2nd byte & 3rd byte \\ BnH & 5BH & vvH \\ n=MIDI \ channel \ number & : 0H-FH \ (ch.1-ch.16) \end{tabular}$ 

- \* Reverb message shall be recieved as a basic channel.
- Received reverb messages through basic channel affect all parts and internal keyboard notes

#### OEffect 3 (Chorus Send Level) (Controller number 93)

 Status
 2nd byte
 3rd byte

 BnH
 5DH
 vvH

 n=MIDI channel number
 : 0H-FH (ch.1-ch.16)

vv=Control value : 00H-7FH (0-127) 0-63 = OFF 64-127 = ON

- \* Received chorus messages through channel 1-16 affect each part individually.
- Received chorus messages through basic channel affect part on the corresponding channel and internal keyboard notes.

## ORPN MSB/LSB (Controller number 100, 101)

 Status
 2nd byte
 3rd byte

 BnH
 65H
 mmH

 BnH
 64H
 llH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 1H

\* The value specified by RPN will not be reset even by messages such as Program Change or Reset All Controller.

\*\*RPN\*

The RPN (Registered Parameter Number) messages are expanded control changes, and each function of an RPN is described by the MIDI Standard.

To use these messages, you must first use RPN MSB and RPN LSB messages to specify the parameter to be controlled, and then use Data Entry messages to specify the value of the specified parameter. Once an RPN parameter has been specified, all Data Entry messages received on that channel will modify the value of that parameter. To prevent accidents, it is recommended that you set RPN Null (RPN Number = 7FH/7FH) when you have finished setting the value of the desired parameter.

On the HP-2/3/7, RPN can be used to modify the following parameters.

RPN Data entry

MSB LSBMSB LSBExplanation00H 01HmmH llHMaster Fine Tuning

mm, ll: 00 00H - 40 00H - 7F 7FH (-100 - 0 - +99.99 cents),

Initial Value = 40~00H (Å0~cent)

7FH 7FH --- RPN null

Set condition where RPN and NRPN are unspecified. The data entry messages after set RPN null will be ignored. (No Data entry messages are required after RPN null). Settings already made will not change.

mm, ll: ignored

## Program Change

<u>Status</u> 2nd byte CnH ppH

n = MIDI channel number : 0H-FH (ch.1-ch.16) pp = Program number : 00H..77H (prog.1..prog.120)

Received program change message are assigned as follows.

prog.	tone
-------	------

- 1 Grand Piano1
- 2 Grand Piano2
- 3 Piano + Strings4 Piano + Choir
- 5 Electric Piano1
- 6 Electric Piano?
- 7 Vibraphone
- 8 Electric Piano+Choir 9 Harpsichord
- 0 Organ Flute
- 11 Harpsichord + Strings

- 12 Harpsichord + Choir
- Church Organ
- 14 Rotary Organ
- Organ + Strings
- Organ + Choir 16
- Strings
- Slow Strings 18
- 19 Strings + Choir
- 20 Strings + Brass
- 21 \* Jazz Scat
- 22 \* Choir
- 23 \* Choir + Harp
- 24 \* Choir + Bell
- Grand Piano1 + Electric Piano1
- Grand Piano1 + Electric Piano2
- Grand Piano1 + Harpsichord
- 28 Grand Piano1 + Organ Flute
- 29 Grand Piano1 + Church Organ
- 30 Grand Piano1 + Rotary Organ
- 31 Grand Piano1 + Strings
- Grand Piano1 + Slow Strings
- 33 \* Grand Piano1 + Jazz Scat
- 34 \* Grand Piano1 + Choir
- Grand Piano2 + Electric Piano1
- Grand Piano2 + Electric Piano2
- Grand Piano2 + Harpsichord
- 38 Grand Piano2 + Organ Flute
- 39 Grand Piano2 + Church Organ
- Grand Piano2 + Rotary Organ 40
- 41 Grand Piano2 + Strings
- Grand Piano2 + Slow Strings
- 43 \* Grand Piano2 + Jazz Scat
- 44 \* Grand Piano2 + Choir
- 45 Electric Piano1 + Harpsichord
- Electric Piano1 + Organ Flute
- Electric Piano1 + Church Organ
- 48 Electric Piano1 + Rotary Organ
- 49 Electric Piano1 + Strings
- Electric Piano1 + Slow Strings
- \* Electric Piano1 + Jazz Scat
- 52 \* Electric Piano1 + Choir
- 53 Electric Piano2 + Harpsichord
- 54 Electric Piano2 + Organ Flute
- Electric Piano2 + Church Organ
- Electric Piano2 + Rotary Organ 57 Electric Piano2 + Strings
- 58 Electric Piano2 + Slow Strings
- 59 \* Electric Piano2 + Jazz Scat
- 60 \* Electric Piano2 + Choir
- Harpsichord + Church Organ
- Harpsichord + Rotary Organ 62
- 63 Harpsichord + Strings
- 64 Harpsichord + Slow Strings
- 65 \* Harpsichord + Jazz Scat \* Harpsichord + Choir
- Organ Flute + Church Organ 67
- Organ Flute + Rotary Organ
- 69 Organ Flute + Strings
- Organ Flute + Slow Strings
- \* Organ Flute + Jazz Scat
- 72 \* Organ Flute + Choir
- Church Organ + Strings
- 74 Church Organ + Slow Strings
- 75 \* Church Organ + Jazz Scat
- 76 \* Church Organ + Choir
- 77 Rotary Organ + Strings
- Rotary Organ + Slow Strings 79 \* Rotary Organ + Jazz Scat
- 80 \* Rotary Organ + Choir
- 81 \* Strings + Jazz Scat
- 82 \* Strings + Choir
- 83 \* Slow Strings + Jazz Scat
- 84 \* Slow Strings + Choir
- Grand Piano1/Acoustic Bass Grand Piano2/Acoustic Bass
- Electric Piano1/Electric Bass 87
- Electric Piano2/Electric Bass
- Harpsichord/Strings
- Organ Flute/Organ Bass

- Church Organ/Organ Bass
- Rotary Organ/Lower Organ
- 93 Strings/Pizzicato
- Slow Strings/Pizzicato
- \* Jazz Scat/Voice Bass (HP-7) 95
  - Jazz Scat/Acoustic Bass (HP-2/3)
- \* Choir/Strings
- Grand Piano1/Acoustic Bass & Cymbal 97
- Grand Piano2/Acoustic Bass & Cymbal 98
- Electric Piano1/Acoustic Bass
- 100 Electric Piano2/Acoustic Bass
- 101 Harpsichord/Organ Flute
- Organ Flute/Strings 102
- 103 Church Organ/Strings
- 104 Rotary Organ/Electric Bass
- 105 Strings/Choir
- 106 Slow Strings/Choir
- 107 \* Jazz Scat/Acoustic Bass & Cymbal
- 108 \* Choir/Church Organ
- Grand Piano1/Strings
- 110 Grand Piano2/Strings
- 111 Electric Piano1/Strings
- 112 Electric Piano2/Strings
- 113 Harpsichord/Acoustic Bass
- Organ Flute/Choir
- 115 Church Organ/Choir
- 116 Jazz Organ/Rotary Organ
- 117 Oboe/Strings
- 118 Flute/Slow Strings
- 120 \* Choir/Organ Flute
- \* "A+B" means tones for dual, and "A | B" means tones for split.
- \* "---" and any program number other than those listed above are ignored.
- \* After a Program Change message is received, the sound will change beginning with the next Note-on. Voices already sounding when the Program Change message was received will not be affected.
- Received program change messages through channel 1-16 affect each part individually.
- Received program change messages through basic channel affect part on the corresponding channel and internal keyboard notes.
- "\*" is only for HP-7.

## **■**Channel Mode Messages

## ● Reset All Controllers (Controller number 121)

Status 2nd byte 3rd byte BnH 79H 00H n = MIDI channel number : 0H-FH (ch.1-ch.16)

\* When this message is received, the following controllers will be set to their reset values.

Controller Reset value Expression 127 (max) Hold 1 0 (off) Sostenuto 0 (off)

## ●Local Control (Controller number 122)

Status 2nd byte 3rd byte 7AH n=MIDI channel number : 0H - FH (ch.1 - ch.16) 

0 (off)

## ●All Notes Off (Controller number 123)

Status 2nd byte 3rd byte 7BH n = MIDI channel number : 0H-FH (ch.1-ch.16)

\* When All Notes Off is received, all notes on the corresponding channel will be turned off. However if Hold 1 or Sostenuto is ON, the sound will be continued until these are turned off.

## **OMNI OFF (Controller number 124)**

Status 2nd byte 3rd byte n = MIDI channel number : 0H-FH (ch.1-ch.16)

\* The same processing will be carried out as when All Notes Off is received. \*1

## ●OMNI ON (Controller number 125)

 Status
 2nd byte
 3rd byte

 BnH
 7DH
 00H

 n = MIDI channel number : 0H-FH (ch.1-ch.16)

\* The same processing will be carried out as when All Notes Off is received. \*1

#### MONO (Controller number 126)

 Status
 2nd byte
 3rd byte

 BnH
 7EH
 mmH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 ch.1-ch.16)

 mm = mono number
 : 00H-10H (0-16)

#### ●POLY (Controller number 127)

 Status
 2nd byte
 3rd byte

 BnH
 7FH
 00H

 n = MIDI channel number : 0H-FH (ch.1-ch.16)

Note:

\*1 The Mode doesn't change (OMNI OFF, POLY remains)

## **■**System Realtime Message

## Active Sensing

Status FEH

\* When Active Sensing is received, the unit will begin monitoring the intervals of all urther messages. While monitoring, if the interval between messages exceeds 360 msec, the same processing will be carried out as when All Notes Off and Reset All Controllers are received, and message interval monitoring will be halted.

## **■**System Exclusive Message

Status Data byte Status
F0H iiH, ddH, .....,eeH F7H

F0H : System Exclusive Message status

ii = ID number : an ID number (manufacturer ID) to indicate the manufacturer whose

Exclusive message this is. Roland's manufacturer ID is 41H. ID numbers 7EH and 7FH are extensions of the MIDI standard; Universal Non-realtime Messages (7EH) and Universal Realtime Messages (7FH).

dd,...,ee = data : 00H-7FH (0-127)

F7H : EOX (End Of Exclusive)

The System Exclusive Messages received by the HP-2/3/7 are; Universal Non-real time System Exclusive messages, and Data Set (DT1).

## ●Universal Non-realtime System Exclusive Messages

## **Oldentity Request Message**

Status Data byte Status
F0H 7EH, dev, 06H, 01H F7H

Byte Explanation
FOH Exclusive stat

7EH ID number (universal non-realtime message)

 dev
 Device ID (dev: UNIT#-1)

 06H
 Sub ID#1 (General Information)

 01H
 Sub ID#2 (Identity Request)

 F7H
 EOX (End Of Exclusive)

\* The "dev" is own device number (UNIT#-1) or 7FH (Broadcast).

\* UNIT# is always the same as the current basic channel.

#### Data transmission

HP-2/3/7 can transmit and receive the various parameters using System Exclusive messages.

The exclusive message of HP-2/3/7 data has a model ID of 1AH, and device ID is defined by MIDI UNIT NUMBER(UNIT#).

UNIT NUMBER(UNIT#) is always the same as the current basic channel.

#### OData set 1 DT1

This is the message that actually performs data transmission, and is used when you wish to transmit the data.

 Status
 Data byte
 Status

 F0H
 41H, dev, 1AH, 12H, aaH, bbH, ddH, sum
 F7H

ByteExplanationF0HExclusive status41HID number (Roland)devDevice ID (dev: UNIT#-1)1AHModel ID (HP-2/3/7)12HCommand ID (DT1)

aaH Address MSB: upper byte of the starting address of the transmitted data bbH Address LSB: lower byte of the starting address of the transmitted data

ddH Data: the actual data to be transmitted.

sum Checksum

F7H EOX (End Of Exclusive)

- \* If "Data Set 1" is transmitted successively, there must be an interval of at least 40 msec between packets.
- Regarding the address please refer to section 3 (Parameter Address Map).
- \* Regarding the checksum please refer to section 4 (Supplementary material).

## 2. Transmit Data

## **■**Channel Voice Messages

#### ●Note off

 Status
 2nd byte
 3rd byte

 8nH
 kkH
 40H

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 kk = note number
 : 0FH-71H (15-113)

## ONote on

 Status
 2nd byte
 3rd byte

 9nH
 kkH
 vvH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 kk = note number
 : 0FH-71H (15-113)

 vv = note on velocity
 : 01H-7FH (1-127)

## **●**Control Change

## OData Entry (Controller number 6, 38)

 $\begin{tabular}{lll} Sintly & 2nd byte & 3rd byte \\ BnH & 06H & mmH \\ BnH & 26H & llH \\ n = MIDI channel number : 0H-FH (ch.1-ch.16) \\ mm, ll = the value of the parameter specified by RPN \\ \end{tabular}$ 

## OHold 1 (Controller number 64)

 Status
 2nd byte
 3rd byte

 BnH
 40H
 vvH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)
 vv = Control value
 : 00H-7FH (0-127)

\* The HP-7 transmits continuous values representing the position of the pedal. Either 0 = OFF, or 127 = ON is transmitted by the HP-2/3.

#### OSostenuto (Controller number 66)

 Status
 2nd byte
 3rd byte

 BnH
 42H
 vvH

 n=MIDI channel number
 : 0H - FH (ch.1-ch.16)

vv=Control value : 00H,7FH (0,127) 0=OFF, 127=ON

<sup>\*</sup> The same processing will be carried out as when All Notes Off is received. \*1

<sup>\*</sup> The same processing will be carried out as when All Notes Off is received. \*1

 $<sup>\</sup>ensuremath{^*}$  Note number's range can be changed with Key Transpose.

<sup>\*</sup> ON or OFF is transmitted.

## OSoft (Controller number 67)

 Status
 2nd byte
 3rd byte

 BnH
 43H
 vvH

 n=MIDI channel number
 : 0H-FH (ch.1-ch.16)

 vv=Control value
 : 00H-7FH (0-127)

The HP-7 transmits continuous values representing the position of the pedal.
 Either 0 = OFF, or 127 = ON is transmitted by the HP-2/3.

## OEffect 1 (Reverb Send Level) (Controller number 91)

 Status
 2nd byte
 3rd byte

 BnH
 5BH
 vvH

 n=MIDI channel number
 : 0H - FH (ch.1-ch.16)

vv=Control value : 00H,7FH (0,127) 0=OFF, 127=ON

#### OEffect 3 (Chorus Send Level) (Controller number 93)

 $\begin{tabular}{lll} Status & 2nd byte \\ BnH & 5DH & vvH \\ n=MIDI \ channel \ number & : 0H - FH \ (ch.1-ch.16) \\ \end{tabular}$ 

vv=Control value : 00H,7FH (0,127) 0=OFF, 127=ON

#### ORPN MSB/LSB (Controller number 100, 101)

 Status
 2nd byte
 3rd byte

 BnH
 65H
 mmH

 BnH
 64H
 IIH

 n = MIDI channel number : 0H-FH (ch.1-ch.16)

 mm = upper byte of parameter number specified by RPN

 ll = lower byte of parameter number specified by RPN

\*\*RPN\*

HP-2/3/7 can transmit Master fine tuning (RPN #1) and RPN null. After sending the master fine tune, immediately the RPN Null shall be sent.

RPN Data entry

MSB LSBMSB LSBExplanation00H 01HmmH llHMaster Fine Tuning

mm, ll: 00 00H - 40 00H - 7F 7FH (-100 - 0 - +99.9 cents)

7FH 7FH --- RPN null

## Program Change

<u>Status</u> 2nd byte CnH ppH

n = MIDI channel number : 0H-FH (ch.1-ch.16)

pp = Program number : 00H...75 (prog. 1...118) (HP-2/3) 00H...77H (prog. 1...120) (HP-7)

\* For the correspondence between Program Change numbers and Tones, please refer to "Program Change" in "1.Receive Data."

## **■**System Realtime Message

## Active sensing

Status FEH

## ■System exclusive messages

"Identity Reply" and "Data Set 1 (DT1)" are the only System Exclusive messages transmitted by HP-2/3/7.

The exclusive message of HP-2/3/7 data has a model ID of 1AH, and device ID is defined by MIDI UNIT NUMBER(UNIT#).

UNIT NUMBER is always the same as the current basic channel.

## ●Universal Non-realtime System Exclusive Messages

## Oldentity Reply

 Status
 Data byte
 Status

 F0H
 7EH, dev, 06H, 02H, 41H, 1AH, 00H, ddH,
 06H, 00H, 01H, 00H, 00H, F7H

<u>Byte</u> <u>Explanation</u> FOH Exclusive status

7EH ID number (universal non-realtime message)

 dev
 Device ID (dev: UNIT#-1)

 06H
 Sub ID#1 (General Information)

 02H
 Sub ID#2 (Identity Reply)

 41H
 ID number (Roland)

 1AH 00H
 Device family code

ddH,06H Device family number code dd:00(HP-2) 01(HP-3) 02(HP-7)

 $\begin{array}{ll} \mbox{00H 01H 00H 00H} & \mbox{Software revision level} \\ \mbox{F7H} & \mbox{EOX (End of Exclusive)} \end{array}$ 

#### ●Data transmission

#### OData set 1 DT1

OData Set 1	ווע	
<u>Status</u>	<u>Data byte</u>	<u>Status</u>
F0H	41H, dev, 1AH, 12H, aaH, bbH, ddH, sum	F7H
<u>Byte</u>	Explanation	
F0H	Exclusive status	
41H	ID number (Roland)	
dev	Device ID (dev: UNIT#-1)	
1AH	Model ID (HP-2/3/7)	
12H	Command ID (DT1)	
aaH	Address MSB: upper byte of the starting address	ss of the data to be sent
bbH	Address LSB: lower byte of the starting address	s of the data to be sent.
ddH	Data: the actual data to be sent.	
sum	Checksum	
F7H	EOX (End Of Exclusive)	

- $^{\ast}$  Regarding the address please refer to section 3 (Parameter Address Map).
- \* Regarding the checksum please refer to section 4 (Supplementary material).

# 3. Parameter Address Map (Model ID = 1AH)

All the numbers of address, size, Data, and Default Value are indicated in 7-bit Hexadecimal-form.

address(H)	data(H)	Description
00 05	00-6b	Temperament Select *3.1
01 01	00-7f	Chorus Type
		00H - 0FH : Type 1
		10H - 1FH : Type 2
		20H - 2FH : Type 3
		30H - 3FH : Type 4
		40H - 4FH : Type 5
		50H - 5FH : Type 6
		60H - 70H : Type 7
		60H - 7FH : Type 8
		İ
01 03	00-7F	Reverb Type
		00H - 0FH : Type 1
		10H - 1FH : Type 2
		20H - 2FH : Type 3
		30H - 3FH : Type 4
		40H - 4FH : Type 5
		50H - 5FH : Type 6
		60H - 6FH : Type 7
		70H - 7FH : Type 8
01 06	00-7F	Resonance Type
		00H - 0FH : Type 1(Off)

 $<sup>^{\</sup>ast}$   $\,$  This will be transmitted constantly at intervals of approximately 210 msec.

 $<sup>^{\</sup>ast}$   $\,$  When Identity Request is received, Identity Reply message will be transmitted.

	1	10H - 1FH : Type 2	1
1		20H - 2FH : Type 3	
1	1	30H - 3FH : Type 4	I
1	1	40H - 4FH : Type 5	I
İ	İ	50H - 5FH : Type 6	Ĺ
İ	İ	60H - 6FH : Type 7	Ĺ
i	i	70H - 7FH : Type 8	i
i	i	i	i
01 0A	00-01	Stretch Tune	i
i	i	00H - 01H	'n
i	i	i	i
01 0B	00-7f	Dual Balance	i
İ	i	00H - 27H : Balance 9-1	Ĺ
i	İ	28H - 2FH : Balance 8-2	i
i	İ	30H - 37H : Balance 7-3	i
i	i	38H - 3FH : Balance 6-4	i
i	i	40H - 47H : Balance 5-5	i
İ	ì	48H - 4FH : Balance 4-6	i
İ	ì	50H - 57H : Balance 3-7	i
	İ	58H - 5FH : Balance 2-8	i
İ	İ	60H - 7FH : Balance 1-9	i
1		, corrbundice r o	-+

#### \*3.1 Temperament Select

Upon pressing the [Transpose] button down, press the [Piano 2] button down. The display shall show the temperament type value. The following exclusive messages as shown below can be transmitted by pressing the [+/-] button down.

tt 0H - 6H : temperament select kkkk 0H - BH : key signature

Temperament change value are assigned as follows:

\* When EQUAL temperament tuning is selected, the key signature change is ignored.

	C   C#   D   D#   E   F   F#   G   G#   A   A#   B
Equal	00 01 02 03 04 05 06 07 08 09 0A 0B
JUST (major)	10   11   12   13   14   15   16   17   18   19   1A   1B
JUST (minor)	20   21   22   23   24   25   26   27   28   29   2A   2B
MEAN TONE	30   31   32   33   34   35   36   37   38   39   3A   3B
WERCKMEISTER	40   41   42   43   44   45   46   47   48   49   4A   4B
KIRNBERGER	50   51   52   53   54   55   56   57   58   59   5A   5B
PYTHAGOREAN	160   61   62   63   64   65   66   67   68   69   6A   6B

( numbers are hexa\_decimal )

## 4. Supplementary material

#### **■**Channel and Part

 $HP-2/3/7\ has\ 16\ parts; each\ channel\ is\ 1-16.\ These\ channel\ numbers\ are\ fixed.\ Each\ part\ channel\ can\ receive\ program\ changes\ individually.$ 

<u>art</u>	MIDI Receive Channel
1	1
2	2
3	3
4	4
:	:
:	:
16	16

## **■**Basic Channel

The basic channel is determined by the setting of the MIDI transmit channel.

MIDI Transmit Channel	Basic Channel
1	1
2	2
3	3
4	4
:	:
:	:
16	16

## **■**Decimal and Hexadecimal table

In MIDI documentation, data values and addresses/sizes of exclusive messages etc. are expressed as hexadecimal values for each 7 bits.

The following table shows how these correspond to decimal numbers.

+	+	+	++-	+	++		
Dec.	Hex.	Dec.	Hex.	Dec.	Hex.	Dec.	Hex.
0	00H	32	20H	64	40H	96	60H
1	01H	33	21H	65	41H	97	61H
2	02H	34	22H	66	42H	98	62H
3	03H	35	23H	67	43H	99	63H
4	04H	36	24H	68	44H	100	64H
5	05H	37	25H	69	45H	101	65H
6	06H	38	26H	70	46H	102	66H
7	07H	39	27H	71	47H	103	67H
8	08H	40	28H	72	48H	104	68H
9	09H	41	29H	73	49H	105	69H
10	0AH	42	2AH	74	4AH	106	6AH
11	0BH	43	2BH	75	4BH	107	6BH
12	0CH	44	2CH	76	4CH	108	6CH
13	0DH	45	2DH	77	4DH	109	6DH
14	0EH	46	2EH	78	4EH	110	6EH
15	0FH	47	2FH	79	4FH	111	6FH
16	10H	48	30H	80	50H	112	70H
17	11H	49	31H	81	51H	113	71H
18	12H	50	32H	82	52H	114	72H
19	13H	51	33H	83	53H	115	73H
20	14H	52	34H	84	54H	116	74H
21	15H	53	35H	85	55H	117	75H
22	16H	54	36H	86	56H	118	76H
23	17H	55	37H	87	57H	119	77H
24	18H	56	38H	88	58H	120	78H
25	19H	57	39H	89	59H	121	79H
26	1AH	58	3AH	90	5AH	122	7AH
27	1BH	59	3BH	91	5BH	123	7BH
28	1CH	60	3CH	92	5CH	124	7CH
29	1DH	61	3DH	93	5DH	125	7DH
30	1EH	62	3EH	94	5EH	126	7EH
31	1FH	63	3FH	95	5FH	127	7FH
++	++-	+	++-	+	++-	+	+

- Decimal values such as MIDI channel and program change are listed as one (1) greater than the values given in the above table.
- \* A 7-bit byte can express data in the range of 128 steps. For data where greater precision is required, we must use two or more bytes. For example, two hexadecimal numbers aa bbH expressing two 7-bit bytes would indicate a value of aa x 128 + bb.

What is the decimal expression of 5AH? From the preceding table, 5AH = 90

What is the decimal expression of the value 12 34H given as hexadecimal for each 7 bits? From the preceding table, since 12H = 18 and 34H = 52

## **■**Examples of actual MIDI messages

9n is the Note-on status, and n is the MIDI channel number. Since 2H = 2, 3EH = 62, and 5FH = 95, this is a Note-on message with MIDI CH = 3, note number 62 (note name is D4),

CnH is the Program Change status, and n is the MIDI channel number. Since EH = 14 and 10H = 16, this is a Program Change message with MIDI CH = 15, program number 17 (Strings in HP-2/3/7).

B3 64 00 65 01 06 40 26 00 64 7F 65 7F

BnH is the Control Change status, and n is the MIDI channel number. For Control Changes, the 2nd byte is the control number, and the 3rd byte is the value. In a case in which two or more messages consecutive messages have the same status, MIDI has a provision called "running status" which allows the status byte of the second and following messages to be omitted. Thus, the above messages have the following meaning.

64 00 MIDI ch.4, lower byte of RPN parameter number: 00H

65 01 (MIDI ch.4) upper byte of RPN parameter number: 01H

(B3) 06 40 (MIDI ch.4) upper byte of parameter value: 40H

(B3) 26 00 (MIDI ch.4) lower byte of parameter value: 00H

(B3) 64 7F (MIDI ch.4) lower byte of RPN parameter number: 7FH

(B3) 65 7F (MIDI ch.4) upper byte of RPN parameter number: 7FH

In other words, the above messages specify a value of 40 00H for RPN parameter number  $00\,01H$  (Master Fine Tuning) on MIDI channel 4, and then set the RPN parameter number to

Once the parameter number has been specified for RPN, all Data Entry messages transmitted on that same channel will be valid, so after the desired value has been transmitted, it is a good idea to set the parameter number to 7F 7FH to prevent accidents. This is the reason for the (B3) 64 7F (B3) 65 7F at the end.

# ●Example of an Exclusive message and calculating a

Roland Exclusive messages (DT1) are transmitted with a checksum at the end (before F7) to make sure that the message was correctly received. The value of the checksum is determined by the address and data of the transmitted exclusive message

#### How to calculate the checksum

## (hexadecimal numbers are indicated by 'H')

The checksum is a value derived by adding the address, size and checksum itself and inverting the lower 7 bits. Here's an example of how the checksum is calculated. We will assume that in the exclusive message we are transmitting, the address is aa bb and the data or size is ccH.

aa + bb + cc = sumsum / 128 = quotient ... remainder 128 - remainder = checksum

Set "Reverb Type" to "Type 4"

According to the Parameter Address Map, the Address of Reverb Type is 01 03H, and the Value corresponding to Type 4 is 30H.

So, the message should be:

F0 41 00 1A 12 01 03 30 ?? (1) (2) (3) (4) (5) address data checksum (6)

(3)Device ID (UNIT#-1) (1)Exclusive Status (2)ID (Roland) (4)Model ID (HP-2/3/7) (5)Command ID (DT1) (6)End of Exclusive

UNIT NUMBER is always the same as the current basic channel. In this example, the basic channel is 1.

Next we calculate the checksum

01H + 03H + 30H = 1 + 3 + 48 = 52(sum)52(sum) / 128 = 0(quotient) ... 52(remainder) checksum = 128 - 52(remainder) = 76 = 4CH

Therefore, the message to send is: F0 41 00 1A 12 01 03 30 4C F7

## About tuning

HP-2/3/7 is tuned by sending RPN #1 (Master Fine Tuning) to the basic channel. RPN #1 allows tuning to be specified in steps of approximately 0.012 cents (to be precise, 100/8192 cent). One cent is 1/100th of a semi-tone.

Frequently used tuning values are given in the following table for your reference. Values are in hexadecimal (decimal in parentheses).

+	+	++
Hz at A4	cent	RPN #1
+	+	++
445.0	+19.56	4C 43 (+1603)
444.0	+15.67	4A 03 (+1283)
443.0	+11.76	47 44 (+ 964)
442.0	+ 7.85	45 03 (+ 643)
441.0	+ 3.93	42 42 (+ 322)
440.0	0	40 00 ( 0 )
439.0	- 3.94	3D 3D (- 323)
438.0	- 7.89	3A 7A (- 646)
+	+	+

<Example> Set the tuning of HP-2/3/7 to A4 = 442.0 Hz Send RPN#1 to basic channel. From the above table, the value is 45 03H. If the basic channel is set to ch.1, below is the message we transmit.

 $\,$  B0  $\,$  64 00  $\,$  MIDI ch.1, lower byte of RPN parameter number: 00H  $\,$ 

(B0) 65 01 (MIDI ch.1) upper byte of RPN parameter number: 01H

(B0) 06 45 (MIDI ch.1) upper byte of parameter value: 45H (B0) 26 03 (MIDI ch.1) lower byte of parameter value: 03H

(B0) 64 7F (MIDI ch.1) lower byte of RPN parameter number: 7FH

(B0) 65 7F (MIDI ch.1) upper byte of RPN parameter number: 7FH