



An Impact Soundworks Library Designed by Andrew Aversa & Dickie Chapin

OVERVIEW

Acoustic Revolutions: Strum Designer (formally: *Acoustic Revolutions 3*) is the definitive entry into our series of rhythmic acoustic guitar loops. Where the first volume had a small set of stylized loops, and the second volume expanded that into a broader set of "bread and butter" rhythms, this third entry features over 10x more content than the previous two libraries COMBINED. We've exhaustively sampled 48 unique strummed rhythms in two tempos, six keys, twelve chord types, and multiple variations per rhythm. As a result, you can use the performances in virtually any composition with minimal stretching or shifting needed!

This third volume also includes a brand new Kontakt instrument giving you many ways to perform, sequence, and switch between rhythms and chords seamlessly. While all loops are also provided as WAV, this playable instrument is an incredibly convenient way to musically control the huge bank of over 13,000 loops. Use chord detection or keyswitches to set up new chords, adjust playback to sync with your host, trigger transitions like chokes, falls, stops, and mutes, and even apply up to 6 FX from our modular analog/digital effects rack!

Strum Designer is our most versatile, inspirational acoustic guitar collection yet. Whether you're writing pop, rock, country, underscore, or EDM, the samples here are sure to inspire your songwriting!

INSTALLATION

1. Install the **Pulse** application if you don't already have it. **Pulse** is a cross-platform desktop app that lets you download and install your libraries with blazing speed! You'll need to create an account here, but once you do, you can access your purchases from **any** developers using **Pulse**, anytime, from any computer.

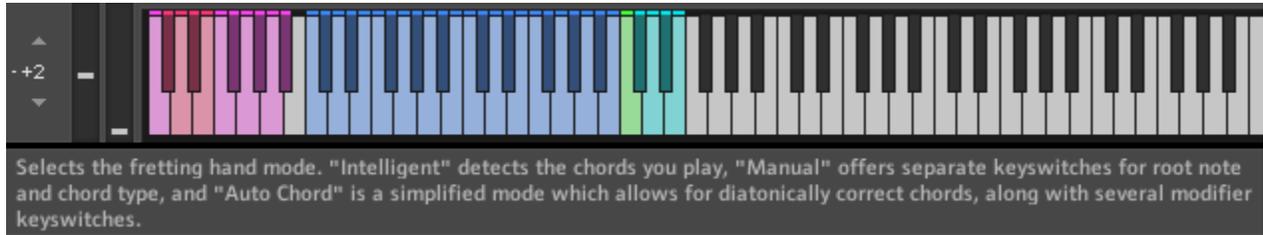
<https://pulsedownloader.com/>

2. Once **Pulse** is installed, open it and enter your **Strum Designer** product code. Follow the instructions to download and install the library.

3. Open Native Access, click "Add a Serial", and input the same product code to **activate** the library.

4. Once activated, click "View Products Not Installed". Find **Strum Designer** in this list. Click the "Add Library" button to the right, and select the folder where Pulse downloaded the library. This completes the installation process.

We'll explore the **Strum Designer** GUI in detail, but first a quick tip! If you're unsure of the functionality of a control just hover over it and some handy help text appears at the bottom of the Kontakt window.



INSTRUMENT & GUI

The GUI can be visually divided into **3 major panels**. Let's go through them one at a time:

ACOUSTIC REVOLUTIONS
STRUM DESIGNER

IMPACT
SOUNDWORKS

CHORD **B5** TIME SIG **4/4** PATTERN **Rhythm 1**

A B DBL [power icon]
Stop within 1/4 [dropdown arrow]
FRET NOISE [power icon]

FRET MODE **Intelligent** RHYTHM MODE **Full** SYNC **Grid**

C1 C2 C3 C4 C5 C6

FRETTING MODES:

- Intelligent:** In this mode, simply play any of 12 available chord types with any root key in these two octaves.
- Manual:** In this mode, C1 octave selects the root key of the chord, and C2 octave selects the chord type.
- Auto Chord:** In this mode, only C1 octave is used. Blue keys play diatonically correct chords for the selected scale, while red keys choose different chord types to be added to the basic diatonic chord.

NOTE: Make sure notes are triggered slightly ahead of time (less than 1/16th) in order to ensure accurate playback sync!

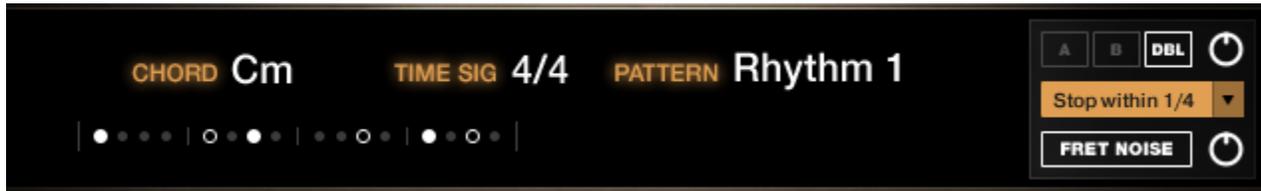
	3	4	5	6
C	Rhythm 1	Rhythm 13	Rhythm 25	Rhythm 37
C#	Rhythm 2	Rhythm 14	Rhythm 26	Rhythm 38
D	Rhythm 3	Rhythm 15	Rhythm 27	Rhythm 39
D#	Rhythm 4	Rhythm 16	Rhythm 28	Rhythm 40
E	Rhythm 5	Rhythm 17	Rhythm 29	Rhythm 41
F	Rhythm 6	Rhythm 18	Rhythm 30	Rhythm 42
F#	Rhythm 7	Rhythm 19	Rhythm 31	Rhythm 43
G	Rhythm 8	Rhythm 20	Rhythm 32	Rhythm 44
G#	Rhythm 9	Rhythm 21	Rhythm 33	Rhythm 45
A	Rhythm 10	Rhythm 22	Rhythm 34	Rhythm 46
A#	Rhythm 11	Rhythm 23	Rhythm 35	Rhythm 47
B	Rhythm 12	Rhythm 24	Rhythm 36	Rhythm 48

4/4 3/4 6/8 UNLOAD ALL LOAD ALL [camera icon]

Strum Designer FX Rack

Info Panel

The top panel displays information about the current rhythmic pattern – its **name**, **chord type** and **time signature**. Below that there's a **playback timeline** that shows you where you are in the pattern in real time. Each bar is divided by a vertical line and each beat is represented by a symbol that describes a performance technique. A white circle represents an **open strum**, a closed white circle is a **muted strum**, and a small gray circle is a **rest**. An "X" represents a choke or 'dead note'. A symbol turns red during playback to show the currently active beat.



On the right side of the Info panel there's a selection of performance options.

The **A** and **B** buttons allow you to choose between 2 different round robin performances, or "takes," of the pattern. With the **DBL** button activated, both round robins will play back, panned left and right to create a stereo doubling effect.

The **orange dropdown** selects how the note release influences the playback of the pattern. It delays the note release by a certain amount (or ignores it altogether) to allow for smooth chord changes.

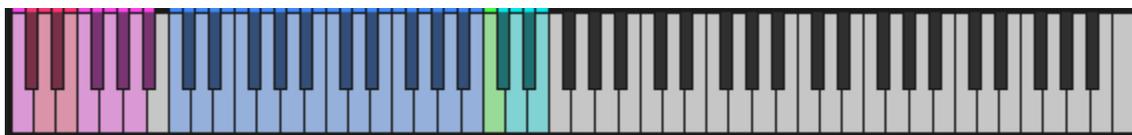
Finally, the **Fret Noise** button inserts realistic fret noise between chord changes and the knob determines their volume.

Fret Mode Panel

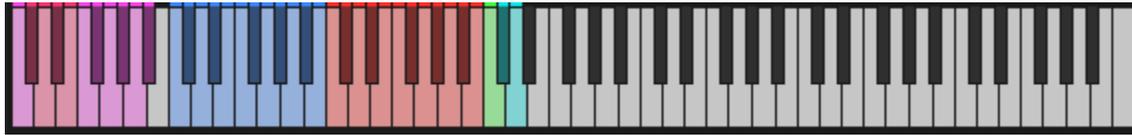
The second and third panels contain the chord and rhythm selection controls, respectively. Think of these 2 panels as parts of a guitar – the left (Fret Mode) panel represents the neck and the right (Rhythm Mode) panel is the body where the chords are strummed.

The **Fret Mode** panel features a dropdown to select from 3 primary chord selection, or "fretting" modes – **Intelligent**, **Auto Chord** and **Manual**. As shown on the GUI, fretting always takes place within the 2 octaves of keys from C1 – B2. The process of creating chords differs for each of the 3 modes so let's go into detail here:

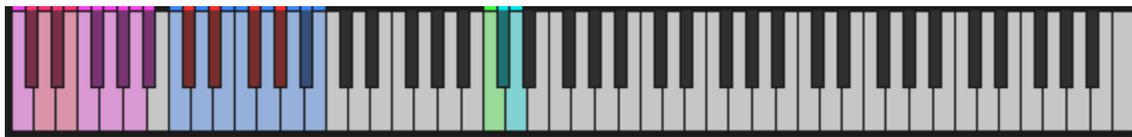
Intelligent Mode: With this mode selected our engine will detect and play back the chord you play within the fretting key range described above. The image below shows the Kontakt keyboard mapping when in Intelligent Mode.



Manual Mode: In this mode, chords are selected via 2 sets of keyswitches within the fretting range. The first set (blue keys) determines the key and the second (red) selects one of 12 chord types. For example, pressing C1 and F2 triggers a C Major 7chord. The image below shows the Kontakt keyboard mapping when in Manual Mode.



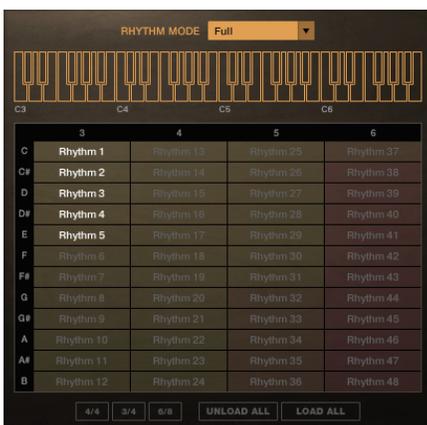
Auto Chord Mode: This is a simplified mode that allows for diatonically correct chords. Select a key and chord type from the dropdowns and use the single octave of blue keyswitches to fret chords that sound great together. The image below shows the Kontakt keyboard mapping when in Auto Chord Mode.



Note that in **ALL 3 modes** you also have access to a set of single strums, chokes, slides, knocks and other FX, mentioned earlier in this manual. You can find these samples mapped to the octave starting at C0, represented by the pink and red keys. Sprinkle them into your performances to create intros, transitions, endings and added realism!

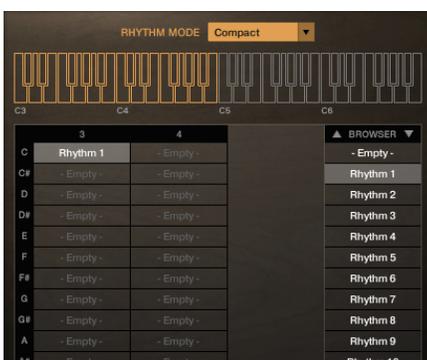
Rhythm Mode Panel

The **Rhythm Mode** panel is where the rhythmic patterns are set up. Think of this as the body of the guitar where the patterns are strummed.



As shown on the GUI these rhythmic patterns are mapped across the keyboard via keyswitches between C3 and B6 (up to 48 rhythms accessible at a time). The dropdown at the top of the panel lets you choose between two Rhythm Modes – **Full** and **Compact**:

Full Mode: In this mode, an interactive table allows you to load up to 48 rhythmic patterns and maps them to the keyboard range described above, each represented by a seafoam key. Selecting any loaded pattern turns its key green. Use the buttons below the table to quickly filter by time signature, or to load/unload all.



Compact Mode: This mode allows you to load up to 24 patterns, which get mapped only to a 2 octave range between C3 and B4. Clicking a slot in the table opens a browser where you can select and load any of the 48 available rhythmic patterns. Use the buttons below the table to filter by time signature and use the up and down arrows in the browser to scroll. Hit OK to make your selection.

Note that due to the extreme depth of sampling, loading a large number of patterns can dramatically increase RAM usage, so we recommend only loading the ones you need.

FX RACK

Our easy-to-use FX rack features an analog-modeled parametric EQ, compressor, chorus, delay, convolution reverb and limiter.



Clicking the * button next to each effect will randomize the FX settings; holding shift and clicking will reset all knobs to normal.

Note that the **convolution reverb** can be CPU-intensive and may have performance issues on older systems. If you are having trouble with clicks & pops, check buffer settings in your DAW, or considering disabling and using an external reverb.

CREDITS

Instrument Concept & Design: Andrew Aversa & Dickie Chapin

Performed by: Patrick Windsor

Kontakt Scripting: Mario Krušelj & Nabeel Ansari

Editing: Anthony Mena & Christian Yoder

Art: Dickie Chapin (UI), Daniel Jimenez (logo)

TROUBLESHOOTING & FEEDBACK

Have you used **Strum Designer** in a project recently? Got an awesome track you'd like to share? Drop us a line (admin@impactsoundworks.com) and we might post it on our website! Or, tell the world at our Facebook page here: <http://www.facebook.com/ImpactSoundworks>

We encourage all our users to share and promote their work. Word of mouth is the #1 way people find our samples, so it also helps us to produce more great libraries for you!

For any technical support issues regarding the library, don't hesitate to email support@impactsoundworks.com.

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